

Degree: Art, B.F.A.: 3D Art & Design Concentration 24-25				
Requirement Area	Course	Course Title	Prerequisites	Units
First Semester (FALL)				
E	GS 101A	Foundations of Success I		1
A1		Oral Communication		3
B4	MATH 118	Recommended		3
Art Foundation & C1	ART 102	2D Processes		3
D1		Social Science		3
Art Foundation & C1	ART 103	3D Processes		3
			Total:	16
Second Semester (SPRING)				
E	GS 101B	Foundations of Success II		1
A2		Written Communication		3
C2		Humanities		3
D2		Social Science		3
Art Foundation	ART 101	Introduction to Photography		3
Art Foundation	ART 120	Art of Asia and the Pacific World		3
			Total:	16
Third Semester (FALL)				
E				1
A3	PHIL 100	Workshop in Critical Thinking		3
Art Foundation & C1	ART 104	4D Processes		3
B2/B3		Life Science/Laboratory Activity		3
Second Composition	ART 229	Writing about Art and Design		3
F		Ethnic Studies		3
			Total:	16
Fourth Semester (SPRING)				
Code 2		U.S. Code		3
B1/B3		Physical Science/Laboratory Activity		3
Code 1		U.S. Code		3
Art Foundation & C1	ART 100	Fundamentals of Drawing		3
LD Major	ART 111	Sculpture I		3
			Total:	15
Fifth Semester (FALL)				
UD-B/Overlay				3
UD-D/Overlay				3
LD Major	ART 115	Ceramics I		3
LD Major	ART 211	Sculpture II		3
LD Concentration	ART 246	3D Modeling & Animation I		3
			Total:	15
Sixth Semester (SPRING)				
UD Major	ART 491	BFA Critique		1
UD Major	ART 323	Modern Media, Art, & Culture I		3
LD/UD Major	ART 215 or ART 356	Ceramics II or Interactive Media Design		3
LD Major	ART 260 or ART 270	Introduction to Illustration or Drawing II		3
UD Major	ART 310	3D Modeling & Fabrication		3
UWR				3
			Total:	16
Seventh Semester (FALL)				
UD Major	ART 491	BFA Critique		1
UD-C/UD Major Restricted Elective	ART 420, 423, or 426	Upper Division Art History		3
UD Major Elective	ART 311, 315, or 357	Sculpture 3, Ceramics 3, or Interactive Media Design II		3
UD Major	ART 326	Contemporary Visual Studies		3
UD Major	ART 346	3D Modeling & Animation II		3
UD Major	ART 440	Forum		1
UD Major	ART 310	3D Modeling & Fabrication		3
			Total:	17
Eighth Semester (SPRING)				
UD Major	ART 310	3D Modeling & Fabrication (2nd time)		3
UD Major	ART 418	Advanced 3D Practice		3
UD Major	ART 491	BFA Critique		1
UD Major	ART 496	Special Topics	All of: ART 100, ART 101, ART 102, ART 103, ART 104; and, either ART 120 or ART 220.	3
Capstone	ART 493A	3D Art and Design Senior Project	B.F.A. major and senior standing.	3
Elective/Overlay				3
			Total:	16
Total Units:				127

CSUEB General Breadth and Graduation Requirement Checklist	
Area A (9 units): Communication in the English Language & Critical Thinking (Must earn passing grade of C-/CR or better)	
<input type="checkbox"/>	A1. COMM 100 or 104, MLL 111
<input type="checkbox"/>	A2. ENGL 101, 102, or 104
<input type="checkbox"/>	A3. PHIL 100
Area B (9 units): Scientific Inquiry & Quantitative Reasoning	
<input type="checkbox"/>	B1. Physical Science
<input type="checkbox"/>	B2. Life Science
<input type="checkbox"/>	B3. Laboratory Activity
<input type="checkbox"/>	B4. Quantitative Reasoning (Must earn passing grade of C-/CR or better.)
Area C (9 units): Arts & Humanities - Minimum of two different disciplines as designated by course prefix (e.g., ART, THEA, MUS)	
<input type="checkbox"/>	C1. Arts
<input type="checkbox"/>	C2. Humanities
<input type="checkbox"/>	*Additional Lower-division Area C Course in Arts (C1) or Humanities (C2)
Area D (6 units): Social Sciences - Minimum of two different disciplines as designated by course prefix (e.g., ANTH, ECON, POSC)	
<input type="checkbox"/>	D1.
<input type="checkbox"/>	D2.
Area E (3 units): Lifelong Learning and Self-Development	
<input type="checkbox"/>	E.
Area F (3 units): Ethnic Studies	
<input type="checkbox"/>	F.
Second Composition: Requires completion of GE A2 with a C-/CR or better. Must be completed before attaining junior standing.	
<input type="checkbox"/>	Second Composition
University Writing Requirement	
<input type="checkbox"/>	UWR
U.S. Code (American Institutions Requirement) - Two courses (6 units) covering three U.S. Code Requirements of US-1 (U.S. History), US-2 (U.S. Constitution), and US-3 (California State & Local Government).	
<input type="checkbox"/>	Code 1.
<input type="checkbox"/>	Code 2.
Upper Division GE Requirements (9 units): Should be taken after completion of A1, A2, A3, and B4 with a C- (CR)	
<input type="checkbox"/>	UD-B. Upper-division Science Inquiry and Quantitative Reasoning
<input type="checkbox"/>	UD-C. Upper-division Arts OR Humanities
<input type="checkbox"/>	UD-D. Upper-division Social Sciences
Overlay Requirements (9 units): Courses may be upper or lower division, and GE or major	
<input type="checkbox"/>	Diversity (Div)
<input type="checkbox"/>	Social Justice (SJ)
<input type="checkbox"/>	Sustainability (S)
Art and Design Electives	
Beginning Group	
Take one (1) of the following:	
ART 215 - Ceramics II Units: 3 ; G.E./G.R. Area: C1	
ART 356 - Interaction Design Studio II : Prototyping the Internet of Things Units: 3	
Drawing Group	
Take one (1) of the following:	
ART 260 - Introduction to Illustration Units: 3	
ART 270 - Drawing II Units: 3	
Intermediate Group	
Take one (1) of the following:	
ART 311 - Sculpture III Units: 3	
ART 315 - Ceramics III Units: 3	
ART 357 - Interaction Design Studio III : Interactive Immersive Experiences Units: 3	

*Students are required to take a minimum of 40 semester units as upper division (includes 9 units upper division GE)

Note: No changes to, or from, the credit/no credit pattern are permitted after the Grade Type Change period. There are no exceptions to this rule. Courses in a student's major department, regardless of course prefix, may not be taken "CR/NC," unless that is the only grading pattern in the course.