

Degree: Art, B.F.A.: Interaction & Game Design Concentration				
Requirement Area	Course	Course Title	Prerequisites	Units
<b>First Semester</b>				
E	GS 101A	Foundations of Success I		1
A1		Oral Communication		3
B4		Quantitative Reasoning		3
Art Foundation & C1	ART 102	2D Processes		3
D1		Social Science		3
ART Foundation & C1	ART 103	3D Processes		3
			<b>Total:</b>	16
<b>Second Semester</b>				
E	GS 101B	Foundations of Success II		1
A2		Written Communication		3
C2		Humanities		3
D2		Social Science		3
ART Foundation	ART 101	Introduction to Photography		3
ART Foundation	ART 120	Art of Asia and the Pacific World		3
			<b>Total:</b>	16
<b>Third Semester</b>				
E		Lifelong Learning and Self-Development		1
A3	PHIL 100	Workshop in Critical Thinking		3
D3		Social Science		3
B2/B3		Life Science/Laboratory Activity		3
Writing II	ART 229	Writing about Art and Design		3
Art Foundation	ART 104	4D Processes		3
			<b>Total:</b>	16
<b>Fourth Semester</b>				
Code 2		U.S. Code		3
B1/B3		Physical Science/Laboratory Activity		3
Code 1		U.S. Code		3
LD Major	ART 100	Fundamentals of Drawing		3
LD Major	ART 152	Web Design 1	ART 100 and ART 102	3
			<b>Total:</b>	15
<b>Fifth Semester</b>				
B6/Overlay		UD Science Inquiry and Quantitative Reasoning	Completion of GE areas A1, A2, A3 and B4	3
D4/Overlay		UD Social Science	Completion of GE areas A1, A2, A3 and B4	3
LD Major	ART 241	4D Project Development & Pre-Production	ART 102	3
LD Major	ART 127	History of Play, Games, and Interactivity		3
LD Major	ART 251	Interaction Design		3
			<b>Total:</b>	15
<b>Sixth Semester</b>				
*Add'l C1 or C2		Arts/Humanities		3
UD Major	ART 491	BFA Critique	Junior, senior or post-baccalaureate standing	1
UD Major	ART 323	Modern Media, Art & Culture 1		3
UD Major	ART 255	Game Design 1		3
UD Major	ART 259	Interaction Design Studio 1		3
Elective				3
UD Major	ART 440	Forum		1
			<b>Total:</b>	17
<b>Seventh Semester</b>				
C4 & UD Major Restricted Ele	ART 420, 423, or 426	Upper Division Art History	Completion of GE areas A1, A2, A3 and B4	3
UD Major	ART 491	BFA Critique	Junior, senior or post-baccalaureate standing	1
UD Major	ART 326	Contemporary Visual Studies 1		3
UD Major	ART 356	Interaction Design Studio 2	ART 259	3
UD Major	ART 351	Usability Theory & Experience Design	ART 251 and ART 259	3
Elective/Overlay				3
			<b>Total:</b>	16
<b>Eighth Semester</b>				
UD Major	ART 352	Web Design 2	ART 152 and ART 251	3
UD Major	ART 491	BFA Critique	Junior, senior or post-baccalaureate standing	1
UD Major	ART 496	Special Topics	All of: ART 100, ART 101, ART 102, ART 103, ART 104; and, either ART 120 or ART 220.	3
UD Major Restricted Ele	ART242, 355, 357, 452, or 455			3
UD Major Restricted Ele	ART242, 355, 357, 452, or 455			3
Capstone	ART 493B	Interaction and Game Design Senior Project		3
			<b>Total:</b>	16
<b>Total Units:</b>				127

General Education & University Requirements - Suggested Courses	
Area A (9 units): Communication in the English Language & Critical Thinking (Must earn passing grade of C-/CR or better)	
<input type="checkbox"/> A1. COMM 100 or 104, MLL 111	
<input type="checkbox"/> A2. ENGL 101, 102, or 104	
<input type="checkbox"/> A3. PHIL 100	
Area B (9 units) : Scientific Inquiry & Quantitative Reasoning	
<input type="checkbox"/> B1. Physical Science	
<input type="checkbox"/> B2. Life Science	
<input type="checkbox"/> B3. Laboratory Activity	
<input type="checkbox"/> B4. Quantitative Reasoning (Must earn passing grade of C-/CR or better.)	
Area C (9 units): Arts & Humanities - Minimum of three different disciplines as designated by course prefix (e.g., ART, THEA, MUS)	
<input type="checkbox"/> C1. Arts	
<input type="checkbox"/> C2. Humanities	
<input type="checkbox"/> *Additional Lower-division Area C Course in Arts (C1) or Humanities (C2)	
Area D (9 units) : Social Sciences - Minimum of three different disciplines as designated by course prefix (e.g., ANTH, ECON, POSC)	
<input type="checkbox"/> D1.	
<input type="checkbox"/> D2.	
<input type="checkbox"/> D3.	
Area E (3 units) : Lifelong Learning and Self-Development	
<input type="checkbox"/> E.	
Second Composition : Requires completion of GE A2 with a C-/CR or better. Must be completed before attaining junior standing.	
<input type="checkbox"/> Writing II.	
University Writing Skills Requirement	
<input type="checkbox"/> UWSR. Writing Skills Test (WST) or First and/or Second Tier Courses	
U.S. Code (American Institutions Requirement) - Two courses (6 units) covering three U.S. Code Requirements of US-1 (U.S. History), US-2 (U.S. Constitution), and US-3 (California State & Local Government).	
<input type="checkbox"/> Code 1.	
<input type="checkbox"/> Code 2.	
Upper Division GE Requirements (9 units): Should be taken after completion of A1, A2, A3, and B4 with a C- (CR)	
<input type="checkbox"/> B6. Upper-division Science Inquiry and Quantitative Reasoning	
<input type="checkbox"/> C4. Upper-division Arts OR Humanities	
<input type="checkbox"/> D4. Upper-division Social Sciences	
Overlay Requirements (9 units): Courses may be upper or lower division, and GE or major	
<input type="checkbox"/> Diversity (Div)	
<input type="checkbox"/> Social Justice (SJ)	
<input type="checkbox"/> Sustainability (S)	